

Erdal İnceler

Frontend Developer | Game Developer

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EDUCATION

Okan University

Bachelor of Chinese Translation and Interpreting

2020 – 2025

Namık Kemal University

Associate Degree in Logistics

2022 – 2025

EXPERIENCE

Frontend Developer

Sep. 2024 – Nov. 2024

[Codeimo](#)

[İstanbul, Turkey \(Remote\)](#)

- Built responsive UIs for high-traffic platforms such as [vbundles.com](#) with Next.js, Tailwind CSS, and ShadCN
- Implemented dynamic pricing and discount logic, increasing user interaction and conversion
- Contributed to a full-stack web app for [vidmake.ai](#), an AI video generation platform: Firebase authentication, a dynamic dashboard for managing video generation tasks, and real-time, user-specific data workflows

Junior Game Tester (Contracted Freelancer)

Nov. 2022 – Nov. 2023

[Digi Games Startup Studio](#)

[İzmir, Turkey](#)

- Conducted extensive testing for [Under the Moon](#), an indie platformer-puzzle game, focusing on character movement mechanics and puzzle progression
- Evaluated and documented gameplay elements including platforming sequences and riddle solutions.

Volunteer, ÜNOG Game Developer Community

Aug. 2023 – Dec. 2023

Organized non-profit conferences, game jams and meet-ups; wrote articles

PROJECTS

Gooseberry Games – Landing Page

[Link](#)

- Responsive landing page for an indie game project, focused on visual consistency, clear content, and accessibility.

Textura AI – AI Image Generator

[Link](#)

- Full-stack AI image generator (ClipDrop API) with server-side API routes, Clerk authentication, usage limits, and a download gallery.

Dungeon Janitors Demo

[Gameplay Video](#)

- Co-op first-person simulation game about a crew of dungeon janitors. Host-authoritative multiplayer built with Photon Fusion.

vBundles – Shopify Bundle & Upsell Platform

[Link](#)

- Built responsive UIs and implemented dynamic pricing and discount logic for bundle, quantity-break, and upsell workflows.

Vidmake.ai – AI Video Generation Platform

[Link](#)

- Contributed to a full-stack AI video generation platform; implemented authentication, user dashboards, and real-time data workflows.

Codeimo – Company Website

[Link](#)

- Built the initial company site with responsive layouts and reusable components.

Bertuğ Bebek – E-commerce Website

[Link](#)

- Improved responsive design and refined layouts, spacing, and visuals for a consistent desktop and mobile experience.

CERTIFICATIONS

Chinese Bridge Online Project: Exquisite Vessels Fragrant Tea Exchange Camp (北京语言大学)

First Certificate in English, Cambridge University Press & Assessment English

Unreal Engine 5 C++: Learn C++ & Make Video Games (Udemy) | Kodluyoruz: Game Development Starting Program

TECHNICAL SKILLS

Languages: JavaScript, TypeScript, HTML/CSS, C#, C++

Frameworks & Libraries: Next.js, React, Node.js, Tailwind CSS, Bootstrap

Backend & Databases: Firebase, PostgreSQL

Developer Tools: Git, Unity, Unreal Engine, Blueprint, Game Design

Spoken Languages: Turkish (Native), English (Full Professional), Chinese (Limited Working), German (Elementary)

REFERENCES

Kaan Kayra Ülgen

Software Developer, UKXperience

Yusuf Ziya Civan

Senior Software Developer, Akinon